

Guidelines

Alcohol & Tobacco

Consumption of alcohol prior to and during Intramural events will not be tolerated. If any player or spectator, regardless of age, is in possession of alcohol or is determined by the Intramural Sports Staff to be under the influence of alcohol, his/her entire team will be disqualified for the remainder of the season. Captains are responsible for the actions of all team members and spectators. Every participant and spectator is expected to abide by the student conduct policies and rights.

Tobacco (**chewing or smoking**) is not allowed on the intramural fields or courts.

Web Site

Team managers and participants are responsible for checking the Campus Recreation website for their team's schedule, schedule changes, sport rules, and team registration. The website is found at <http://www.unca.edu/recreation>. Team captains and participants should familiarize themselves with the Intramural Sports participation guidelines.

Equipment

The Intramural Program will furnish standard equipment for all activities with the exception of personal items (softball gloves, shin guards, etc.). Participants may check out equipment from the Health and Fitness Center equipment room upon presenting proper identification.

Injuries

The Intramural Sports program will make every effort to minimize injury to its employees and participants. Intramural staff are trained and certified to respond to emergency and blood exposure situations.

- The University and its staff are not held responsible for any injuries incurred while participating or as a spectator in the Intramural Sports Program.
- Players must wear shirts and proper closed toed shoes to participate. (Exception: beach volleyball).
- All injuries are to be reported to the game officials and sport supervisor immediately. The supervisor can take care of all minor injuries.
- All major injuries or emergencies will be accessed immediately by the student supervisor. The supervisor will see that the participant is comfortable until help arrives. Medical expenses incurred such as ambulance, doctor bills, and x-rays will be the responsibility of the injured person.
- All injured persons must complete an accident report. This form can be obtained from the student supervisor on site.

Forfeits

Forfeits may occur by:

- Allowing an ineligible player to participate. The team loses all games in which that person participates and that person is barred from that activity.

- Participants not appearing on the field or court ready to play at their scheduled time for the contest. There is a **5** minute grace period at the start of the actual game time for all team sports. Once the 5 minutes have passed, a forfeit will be declared.
- Continued unsportsmanlike conduct or unnecessary roughness may result in a forfeiture of the contest. Referees or supervisors have the authority to forfeit games.
- A team without a full compliment of players to begin a contest as determined by the Intramural rules for that activity. Each player's name should be listed in full on the score sheet prior to the start of the game. Teams may not add any new players to their roster once playoffs begin.

In the event a team forfeits a game:

- The team will be dropped from further competition in that sport.
- The team captain's student account will be billed a \$10 forfeit fee.
- All team members will be ineligible to participate for any other team in that sport.

Protests

- Protests based on the judgment calls of officials will not be considered under any circumstances.
- Protests must be made on the field of play at the time of the incident before the next live ball situation. The team should first notify the head official, scorekeeper, and supervisor. The protest should be written down completely on the score sheet with all the details concerning the time of the game, score, players involved, etc. The rest of the game should be played. Also, the team should turn a typewritten protest within 24 hours of the game to the Intramural Office completely explaining the situation. Protests not following this procedure will not be considered.
- The Assistant Director will check out the officials' stories and rule on the protest. If the team losing the protest disagrees with the Assistant Director's decision they may appeal formally by submitting a \$5.00 protest fee within 24 hours of notification. The protest will then go before a committee of five people composed of faculty or students who will make the final decision. If the protest goes against the team, they lose the money, If the protest is valid, the money is returned. The decision is final.
- If a protest is upheld, the contest will be replayed from the point at which the protest occurred, as determined by the score sheet. Date and time will be set by the Campus Recreation Department or as determined by the Intramural Protest Appeals Board.
- Any eligibility cases called to the program's attention whether written or verbal will be dealt with according to eligibility rules.
- Sometimes exceptional situations do occur. Therefore, the Assistant Director shall have the authority to establish special rulings whenever deemed necessary. The option to appeal a protest is still in effect.